



(You can use some or all these ideas with your group)

- 1. Play the game Jenga. Get the children to discuss as they play, the importance of working as a team to build their tower higher. (Jengana means building each other in sawali)
- 2. Split the children into groups and get them to write down examples of each type of help they could give someone in different places home, school or somewhere else. Most examples at the end wins! (You can use the template provided)
- 3. Split the children into groups and give out the sheet of Scenarios provided. (or make up your own) One person can read it secretly and act it out, and someone else in the group can act out how they can help that person in each situation.
- 4. As a group learn the memory verse 1 Thessalonians 5.11. You can print and cut out the words provided for you. You could hide the pieces around the room for the children to find or you could stick them onto Duplo bricks and 'build' the verse together.





How can you help others?











Anywhere

Helping others



Scenario 1: A new student arrives at school and looks lost during breaktime. They're standing alone and seem unsure of what to do.

Scenario 2: In the hallway, a student accidentally drops all their books and papers. They look embarrassed and are trying to pick everything up quickly.

Scenario 3: During lunch, a student notices their friend is unusually quiet and looks upset.

Scenario 4: A student is struggling to understand a maths problem and does not know what to do.

Scenario 5: A student realizes they've forgotten their pencil case at home and are worried they won't be able to do their work.

Scenario 6: During break, a student falls and scrapes their knee. They're sitting on the ground, holding their knee and looking like they're about to cry.

Scenario 7: A teacher is carrying a stack of heavy books and is struggling to open the door to the classroom

Scenario 8: Your friend is very nervous about giving a class presentation (show and tell) all week, and it is making him feel a bit sick.



